



## FICHA DE UNIDADE CURRICULAR

### Unidade Curricular

201999321 - ILUSTRAÇÃO DE MODELO NÚ

### Tipo

Optativa

#### Ano lectivo

2019/20

#### Curso

Doutoramento Arquitetura

#### Ciclo de estudos

3º

#### Créditos

5.00 ECTS

#### Idiomas

Português

#### Periodicidade

semestral

#### Pré requisitos

#### Ano Curricular / Semestre

### Área Disciplinar

Desenho, Geometria e Computação

### Horas de contacto (semanais)

Teóricas	Práticas	Teórico práticas	Laboratoriais	Seminários	Tutoriais	Outras	Total
0.00	0.00	1.50	0.00	0.00	0.00	0.00	1.50

### Total Horas da UC (Semestrais)

Total Horas de Contacto  
21.00

Horas totais de Trabalho  
140.00

### Docente responsável (nome / carga lectiva semanal)

Armando Jorge Campos dos Santos Caseirão

### Outros Docentes (nome / carga lectiva semanal)

Armando Jorge Campos dos Santos Caseirão 3.00 horas

### Objetivos de aprendizagem (conhecimentos, aptidões e competências a desenvolver pelos estudantes)

Explorar e desenvolver competências no desenho de representação da figura humana, com especial atenção no campo da ilustração de Moda e do Design;

Consolidar a capacidade de tradução visual -ilustração. Desenvolver capacidades de representação conforme as varias prática da linguagem gráfica de ilustração.

Abordar os conteúdos do desenho integrados na estrutura dinâmica do corpo humano;  
Entender a representação do corpo nu e seminú, relacionado com elementos que lhe são exteriores tais como panejamentos, adornos, chapéus, bengalas, instrumentos musicais, objectos do quotidiano, aspiradores, escadotes, etc  
Sensibilização para a matéria de comunicação que produz, e a quem se destina.  
Compreender a sua intersecção com os vários sistemas de informação existentes, e o momento da sua produção.  
Aprender a dominar correctamente os vários media particulares da produção de representação manual

## **Conteúdos Programáticos / Programa**

Exercícios de observação com poses de composição e duração variada.  
Abordagem de técnicas de representação convencionadas como adequadas a finalidades específicas.  
Exploração livre das técnicas aprendidas.  
Visualização/consulta de material de referência de apoio às aulas.

## **Demonstração da coerência dos conteúdos programáticos com os objectivos de aprendizagem da unidade curricular**

O aluno deverá saber trabalhar com:  
Materiais e técnicas  
Técnicas de expressão (suporte e médium)  
Proporção e cânone. Escala.  
Contorno e configuração.  
Estruturas.  
Enquadramento e composição.  
Volume e massa.  
Equilíbrio / desequilíbrio.  
Movimento.  
Tempos de representação.  
Escorço.  
Claro / escuro.

Nas Competências para o 3º ciclo pretende-se o desenvolvimento de um projecto pessoal, que incida em matéria do processo de investigação do doutorando. A valiação incidirá para além de apreciação de portfolio em ensaio escrito sobre essa mesma matéria de investigação.

## **Metodologias de ensino (avaliação incluída)**

O sistema de avaliação que vigora no âmbito das Disciplinas De Desenho é o da avaliação contínua, na qual indicadores de natureza qualitativa, como a participação, a assiduidade e o empenhamento, são tidos em conta. Contudo, são igualmente apreciados factores de avaliação que incluem a aferição da compreensão dos conteúdos e a capacidade de resposta aos problemas colocados.

## **Demonstração da coerência das metodologias de ensino com os objectivos de aprendizagem da unidade curricular**





## CURRICULAR UNIT FORM

### Curricular Unit Name

201999321 - Illustration of Naked Model

### Type

Optativa

#### Academic year

2019/20

#### Degree

Doutoramento Arquitetura

#### Cycle of studies

3º

#### Year of study/ Semester

5.00 ECTS

#### Lecture language

Português

#### Periodicity

semestral

#### Prerequisites

#### Unit credits

### Scientific area

Desenho, Geometria e Computação

### Contact hours (weekly)

Theoretical	Practical	Theoretical-practicals	Laboratory	Seminars	Tutorial	Other	Total
0.00	0.00	1.50	0.00	0.00	0.00	0.00	1.50

### Total CU hours (semestrial)

Total Contact Hours

21.00

Total workload

140.00

### Responsible teacher (name /weekly teaching load)

Armando Jorge Campos dos Santos Caseirão

### Other teaching staff (name /weekly teaching load)

Armando Jorge Campos dos Santos Caseirão 3.00 horas

### Learning objectives (knowledge, skills and competences to be developed by students)

Explore and develop skills in drawing human figure representation with special attention to the field of Fashion Illustration and Design;

Consolidating the ability to translate visual-illustration. Develop representation capacities as the various practices of illustration graphic language;

Addressing integrated design contents in the human body dynamic structure;

Understand human naked and half-naked body representation, relating outside elements such as draperies, decorations, hats, canes, musical instruments, everyday objects, vacuum cleaners, ladders, etc;

Awareness to the communications matter that produces and to whom it is intended;

Understand its intersection with the various existing information systems and the moment of its production;

Learning to properly master the various particular media of production of manual representation;

Encourage the stimulation of a creative

Explore and develop skills in drawing human figure representation with special attention to the field of Fashion Illustration and Design;

Consolidating the ability to translate visual-illustration. Develop representation capacities as the various practices of illustration graphic language;

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Understand human naked and half-naked body representation, relating outside elements such as draperies, decorations, hats, canes, musical instruments, everyday objects, vacuum cleaners, ladders, etc;

Awareness to the communications matter that produces and to whom it is intended;

Understand its intersection with the various existing information systems and the moment of its production;

Learning to properly master the various particular media of production of manual representation;

Encourage the stimulation of a creative attitude in the field of personal graphics.

Develop different intentions in the translation of different characteristics or in emphatic/exclusion processes;

Interpret anthropological and anthropometric criteria in spatiality understanding;

Experiment with different representation and creative expression techniques.

## Syllabus

Explore and develop skills in drawing human figure representation with special attention to the field of Fashion Illustration and Design;

Consolidating the ability to translate visual-illustration. Develop representation capacities as the various practices of illustration graphic language;

Addressing integrated design contents in the human body dynamic structure;

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Experiment with different representation and creative expression techniques.

### **Demonstration of the syllabus coherence with the curricular unit's learning objectives**

The pupil must be able to deal with:

Materials and Techniques

Expression Techniques (Support and Medium)

Proportion and Canon. Scale.

Contour and Configuration.

Structures.

Framing and Composition.

Volume and Mass.

Balance/Imbalance.

Movement.

Time Representation.

Foreshortening.

Light/Dark

In Competence for the 3rd cycle desenvolvimento intended as a personal project, focusing on the matter of the doctoral research process. Evaluating focus beyond portfolio assessment in writing on this same matter research essay.

### **Teaching methodologies (including evaluation)**

The evaluation system in the Design Disciplines framework is continuous assessment, in which qualitative indicators such as participation, attendance and commitment are taken into account. However, evaluation factors are also appreciated, including gauging the comprehension of the contents and the responsiveness to the problems posed.

### **Demonstration of the coherence between the Teaching methodologies and the learning outcomes**

## Main Bibliography

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· COLLIER, Graham Form, Space and Vision, an Introduction to Drawing and Design, 4ªed. (1ªed. 1963), Prentice-Hall, Inc. Englewood Cliffs, New Jersey, 1985
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· HOCKNEY, David David Hockney by David Hockney, My Early Years, Thames and Hudson, London, 1976
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· TERRASSE, Michel Bonnard, du Dessin au Tableau, Imprimerie Nationale Éditions, Paris, 1996
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## Additional Bibliography